

# Curriculum Vitae

Maarten Schadd was born on June 7, 1983 in Wittlich, Germany. He received his Abitur diploma at the Gymnasium am Turmhof in Mechernich, Germany. Immediately after that, he began the study Knowledge Engineering at Maastricht University, The Netherlands. During his study, he worked part-time as a programmer for Albert Sickler b.v. and visited Baylor University in Waco, Texas, USA to follow the FastTrac Entrepreneurial Training Program. Maarten received his B.Sc. degree Cum Laude in 2005. After graduating, he worked as a research assistant on analyzing statistical medical data until the he started the Master program at Maastricht University. An M.Sc. degree in Artificial Intelligence followed soon in 2006, after which he worked as a research assistant on the FP6 European project MyCarEvent. From January 2007 on, Maarten was employed as a Ph.D. student (AIO) at the Department of Knowledge Engineering, Maastricht University. The research resulted in several journal and conference publications and this thesis. Besides performing scientific tasks, he was engaged in teaching, being member of the faculty council, the SIKS student advisory board and the PR country team Poland. Furthermore he participated in the organization of two Computer Olympiads. Maarten also edited the proceedings of the Computer Games Workshop 2007.